**Question:**

WEEK 2 : NUNIT & MOQ : NUNIT HANDSON DOCUMENT 1

**Objectives**

* Explain the meaning of Unit testing and its difference on comparison with Functional testing
  + Smallest unit to test mocking dependencies
* List various types of testing
  + Unit testing, Functional testing, Automated testing, Performance testing
* Understand the benefit of automated testing
* Explain what is loosly coupled & testable design
  + Write code that is NOT dependent on the class for data.
* Write your first testing program to validate a calculator addition operation
  + TestFixture, Test
* Understand the need of [SetUp], [TearDown] & [Ignore] attributes.
* Explain the benefit of writing parameterised test cases.
  + TestCase

**TestFixture & Test**

Please download the application available [here](https://cognizantonline.sharepoint.com/:u:/r/sites/GTP-Solutions/Gencsharepath/Shared%20Documents/Internship2020/FSE/DotNet/02%20-%20NUnit,%20C%23%204.5,%20ASP.Net%20Core/Handson/CalcLibrary.zip?csf=1&e=aLxB66). This will be used to write Unit test cases  
  
Follow the steps listed below to write the NUnit test cases for the application.

* Create a Unit test project(.Net Framework) in the solution provided.
* Add the CalcLibrary project as reference
* Create a class “CalculatorTests” to write all the test cases for the methods in the solution
* Use the ‘TestFixture’, ‘SetUp’ and ‘TearDown’ attributes, to declare, initialize and cleanup activities respectively
* Create a Test method to check the addition functionality
* Use the ‘TestCase’ attribute to send the inputs and the expected result
* Use Assert.That to check the actual and expected result match

**SOLUTION:**

Test code file:   
  
using NUnit.Framework;

using CalcLibrary;

using System;

namespace CalcLibrary.Tests

{

[TestFixture]

    public class CalculatorTests

    {

        private SimpleCalculator calculator;

        [SetUp]

        public void Setup()

        {

            calculator = new SimpleCalculator();

        }

        [TearDown]

        public void Cleanup()

        {

            calculator.AllClear();

        }

        [Test]

        [TestCase(5, 3, 8)]

        [TestCase(-2, 10, 8)]

        [TestCase(0, 0, 0)]

        public void TestAddition(double a, double b, double expected)

        {

            double result = calculator.Addition(a, b);

            Assert.That(result, Is.EqualTo(expected));

        }

        [Test]

        [TestCase(10, 4, 6)]

        [TestCase(5, -3, 8)]

        public void TestSubtraction(double a, double b, double expected)

        {

            double result = calculator.Subtraction(a, b);

            Assert.That(result, Is.EqualTo(expected));

        }

        [Test]

        [TestCase(3, 4, 12)]

        [TestCase(7, 0, 0)]

        public void TestMultiplication(double a, double b, double expected)

        {

            double result = calculator.Multiplication(a, b);

            Assert.That(result, Is.EqualTo(expected));

        }

        [Test]

        [TestCase(20, 5, 4)]

        public void TestDivision(double a, double b, double expected)

        {

            double result = calculator.Division(a, b);

            Assert.That(result, Is.EqualTo(expected));

        }

        [Test]

        public void TestDivisionByZero()

        {

            Assert.Throws<ArgumentException>(() => calculator.Division(10, 0));

        }

    }

}

Output:

